



## ***2010 VP RACING FUELS MIDWEST QUICK 32 RULES AND INFORMATION***



Rules to review before you arrive are as follows. This will also be handed out at the gate with tech card. All NHRA rule requirements will be in effect including those required for advanced ET, Top Dragster and Top Sportsman such as lower containment devices and -15 driving suits. Qualifiers are allowed and encouraged to run Super-Pro in addition to the quick races. Please read the instructions at the bottom of the page that explains in detail the opportunities for multiple entries. There will be no "consy" race or money given back to non-qualifiers in 2010. Non-qualifiers will be allowed to race super pro if they so choose. Juniors will run at these events. The series will consist of five race events May 8,9<sup>th</sup>, August 7,8<sup>th</sup> September 25. September 26<sup>th</sup> will be a rain date.

### **QUALIFYING**

Each driver will receive two qualifying passes (one pass in each lane please). Lanes #1 and #3 are designated for the left lane and #2 and #4 are designated for the right lane. Dragsters will qualify and race out of lanes #1 and #2 and the door cars will qualify and race out of lanes #3 and #4. The quickest 16 dragsters and quickest 16 door cars will be paired for the main event using two NHRA 16 car Professional/Pro Sportsman ladders. In the event that there are not 16 cars entered for one of the two classes a modified NHRA ladder will be utilized with the appropriate bye run(s) in place. We will NOT drop dragster into the door car side and visa versa. These ladders are pulled directly from [www.nhra.com](http://www.nhra.com). Competitors must dial within .10 of their qualifying time throughout eliminations on race day. If the event has to be made up at a later date .20 will be allowed from previous race dial in requirements. The quicker qualified car will receive lane choice each round of eliminations. Door cars will have to be quicker than 5.80 in the 1/8 mile to participate.

## **“QUICK 32” ELIMINATIONS**

During eliminations dragster and door cars will run separately until one of each remains. The remaining door car and dragster will then run off to determine the “Quick 32” winner. After the final round, each of these racers will be required to report directly to the head of the tower with their vehicle for contingency verification and completion of the contingency form, payments and winner’s photos.

## **ELIMINATION PROTOCOL**

To ensure a timely, well structured event that is not only enjoyable to the racer but the spectators you are expected to report to the lanes upon the first call by the PA announcer. If you will be unable to make a round of eliminations please notify a track official as soon as possible. It is the double entered racer’s responsibility to report to the lanes in a timely fashion so consider this when making decisions.

## **BREAK RULE**

Break rule- you may transfer your entry to another car that is not already entered in the same class prior to eliminations. No transfer of any kind will be allowed after eliminations have started for your particular category. If a racers decides to withdraw his/her entry and allows another racer to race his/her car this is allowed. No refund or rain check will be given for the withdrawn, nor will entry points be awarded for the driver who has withdrawn his/her entry. The driver must qualify in the new entry, during the Quick 32 qualifying sessions. They will not be allowed to use a qualified pass that was run with previous driver.

ALL OTHER GENERAL TRACK AND COMPETITION RULES APPLY AS FOUND ON [WWW.LYONSRACEWAYPARK.COM](http://WWW.LYONSRACEWAYPARK.COM)

We have tried to think of all possible scenarios but we are sure something will come up that has not been covered. Track management will make all decisions that are final.

## **“CASH ON THE SPOT” CONTINGENCY**

It is the racers responsibility to make sure that they have the proper decaling on their vehicle for the events. “Cash on the Spot” sponsors have been publicly signed up for these events 6 weeks prior to the first event. The track will do everything possible to have the decals on hand at the base of the tower. If you do not have the proper decals you will NOT be paid on the spot, period. If you are denied payment due to lack of decal you can contact the sponsor and discuss options for payment, if any. If the racer is paid it is also his responsibility to be utilizing the said product. Please do not make this an issue for anyone involved. If you are paid and found not to be using the product it will be grounds for ineligibility for future contingency payments, at a minimum.

## **POINTS STRUCTURE**

To be eligible for points you must display the VP Racing Fuels decals prominently on each side of the vehicle for the entire event. Decals will be available at each race. The champion will be determined by utilizing the below structure.

- 2 POINTS FOR QUICK 32 ENTRY
- 1 POINT FOR QUALIFYING FOR QUICK 32
- 1 POINT FOR EACH QUICK 32 ROUND WIN
- 1 BONUS POINT FOR QUICK 32 EVENT WIN

Alternates inserted into main event are not awarded qualifying points or round win points until the “Quick 32” final round. At that point they are eligible for the round win point and bonus

point. (Example: If the alternate wins the main event he or she will receive two points for entering, one point for the final round win and one bonus point for the event win.)

Tie Breaker rules are as follows for determining the series champion

Tie Break #1 = Most Main Event Wins

Tie Break #2 = Best Four Event Points Totals

Tie Break #3 = Best Three Event Points Totals

Tie Break #4 = Best Two Event Points Totals

Tie Break #5 = Head to Head Match-Ups

Tie Break #6 = Lowest Qualifying Position Throughout Season

Tie-Break #7 = Average Qualifying Position Using Best Three

All times Eastern Standard Time.

**FRIDAY** (Gates close at midnight, room for stacking outside gate)

Gates Open at 4:00

Tech and Tune – 6:00 – 10:00

Cost \$30 big cars, \$15 for juniors

### **SATURDAY**

Gates 10:00 Juniors 11:00 – 1:00

Open Time Trials 12:00 -2:00

Qualifying Pass #1 3:00

Qualifying Pass #2 4:30

Final Official Time Trial – 4:30

Eliminations 7:00

### **SUNDAY**

Gates 8:00 Juniors 9:00 – 11:00

One Time Trial 11:00 – 12:00

Qualifying Pass #1 12:00

Qualifying Pass #2 1:30

Final Official Time Trial – 1:30

Eliminations 2:30

**MAY 7- 9 -- AUGUST 6- 8 -- SEPT. 24- 26**  
**Series will consist of 5 races with Sept. 26<sup>th</sup> as a rain date.**



# RULES AND INFORMATION REGARDING MULTIPLE ENTRIES

## Quick 32 ONLY

- When entering the Quick 32 race, you purchase a Quick 32 tech card. This card enters you into the Quick 32 race and makes you eligible to win the Quick 32 purse.
- If you do not qualify, you will be allowed to drop into super pro. (No Refunds)
- If you do qualify, you will race in each round until being eliminated.
- Once eliminated, your chance of winning the Quick 32 purse is over.

## Quick 32 and Single Entry Super Pro

- If you would also like to enter the Super Pro race, you must purchase a Super Pro tech card. This will make you eligible to win the Super Pro purse.
- If you have purchased both a Quick 32 tech card and a Super Pro tech card, you do not have to race in the Super Pro race until you have been eliminated from the Quick 32 race. In the event you do not qualify, you will race both entries in Super Pro.
- You will automatically advance in every round of Super Pro that you advance in Quick 32.
- Once eliminated from the Quick 32 race, you must race the current round of Super Pro to continue to be eligible for the Super Pro purse.

## Quick 32 and Double-Entry Super Pro

- If you would like to double-enter in Super Pro, you must purchase a second Super-Pro card. This will give you a second chance at the Super Pro purse.
- If you are entered in Quick 32 as well, you must run your double entry in *every* round of Super Pro. (Even if you have not been eliminated in the Quick 32 race)
- !!You only automatically advance in Super Pro with your first entry, not your double-entry!!
- Those who may have two drivers racing one car (1 in S/P and 1 in quick race) will be allowed to make passes in both Super Pro time trials and Quick 32 qualifying.
- If a racer is racing both VP Quick 32 and Super Pro they will be allowed to time trial with Super Pro.





**Payouts for Super Pro and Pro on VP Fuels Quick 32 Weekends  
MAY 7- 9 -- AUGUST 6- 8 -- SEPT. 24- 26**

**SUPER PRO**

**Saturday Purse**

Win – 3000  
R/U - 500  
Semi -150  
Quarters - 100

Entry: 100  
Buybacks: 40

**Sunday Purse**

Win - 2000  
R/U - 500  
Semi - 150  
Quarters - 100

Entry: 80  
Buybacks: 40

Save Money with Weekend entry: \$165 for both days

**PRO**

**Saturday Purse**

Win - 1200  
R/U - 400  
Semi -100  
Quarters -50

Entry: 50  
Buybacks: 30

**Sunday Purse**

Win -1000  
R/U - 400  
Semi -100  
Quarters -50

Entry: 45  
Buybacks: 25

Save Money with Weekend entry: \$85 for both days

Multiple entries allowed in both classes.

2 day crew pass - \$20

Single day crew - \$12

Friday test card - \$20

**\*\*Will pay 16 places with 65 entries per day in each class\*\***

**\*\*Juniors will race both days as well \$15 entry\*\***



# Lyons Raceway Park

## CONTINGENCY FORM

	<u>Proper decal?</u>		<u>Utilizing product ?</u>	
	YES	NO	YES	NO
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
 www.oakleymotorsports.com	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
<b>T &amp; L Truck Repair</b> 73 North 350 East Washington, IN 47501 (812) 254-6060	_____	_____	_____	_____